

Ishkar Marbel

CHARACTER NAME

PLAYER NAME

Felinos

Rending Claws / Inflict a bleed effect with melee attacks.

CHARACTER RACE (SUBRACE)

RACIAL ABILITY / EFFECT

Ranger

1

Melaka

CHARACTER CLASS

LEVEL

DEITY

PROFICIENCIES & RESOURCES

	Weapons	Armor	Shields	Two-Weapon Fighting	●	Ammunition
				Ranged Weapons	●	10
Light	●	●	●	Spell Packets	○	
Medium	●	●	○	White Cloth Strip	○	
Heavy	○	○	○	Green Cloth Strip	○	

CHARACTER HISTORY

A natural predator, Ishkar stalks any forests or land she considers under her protection. She's ruthless and deals out punishment without hesitation. Trespassers, bandits, trappers, and poachers tend to invoke her wrath. She won't hesitate to slaughter them when they cross her path.

Native to Southern Korenthia, Ishkar couldn't resist when she heard a new wildland had been discovered. Knowing such a place would attract the types of beings she hates most, it would be her best chance to take out as many as possible without having to wait months between kills. She arranged passage on a ship and has spend her time in the wilds of Taldora ever since.

CLASS ABILITIES/SPELLS

Hunter's Mark 1/life / Deal +1 Ranged damage.