

Chy'lis Bloodtip

CHARACTER NAME

PLAYER NAME

Jungle Troll

CHARACTER RACE (SUBRACE)

Rapid Healing / Restore a wounded limb every 30 seconds.

RACIAL ABILITY / EFFECT

Ranger

CHARACTER CLASS

1

LEVEL

The Great Spirit

DEITY

PROFICIENCIES & RESOURCES

	Weapons	Armor	Shields	Two-Weapon Fighting	●	Ammunition
				Ranged Weapons	●	10
Light	●	●	●	Spell Packets	○	
Medium	●	●	○	White Cloth Strip	○	
Heavy	○	○	○	Green Cloth Strip	○	

CHARACTER HISTORY

A hunter of the Bloodtip Tribe from the jungles of the Northern Darelle Islands, Chy'lis spent her days guarding the borders of her native land. Life was simple. She'd patrol by night, ending her watch by checking her traps at dawn, before returning to the village in time for breakfast and a ritual dance. Over the past several moons The Great Spirit had shown favor to her tribe but the shaman had been insistent that troubling times would soon be upon them. Chy'lis didn't put much stock in the shaman's warnings, but she knew better than to question The Great Spirit. One evening, while on patrol, she heard a commotion to the east. Stalking to get a better view, she came across a group of men who'd killed one of the tribal protectors. The men were pilfering a tomb where many of the ancestor spirits were laid to rest. To her surprise, The Great Spirit didn't strike them down. That meant, she would have to. Taking aim, she let her arrow fly. The man was dead before she could get another arrow nocked. Unfortunately, like the cowards they were, the men ran instead of fought. She was able to stop two more before they made it to their boat, but the last few got away. Investigation into the tome revealed that the men had stolen the Spirit Jewel, a powerful relic from ancient times which allowed the spirits to remain restful even when disturbed. Having seen these mens' faces, Chy'lis was tasked with tracking these thieves and returning the Spirit Jewel. Her quest brought her to the shores of Taldora, where men, elves, and many other races are abundant. Keeping to herself, Chy'lis is always on the lookout for the men in her pursuit, but she has yet to find them.

CLASS ABILITIES/SPELLS

Hunter's Mark 1/life / Deal +1 Ranged damage.